Create Flow project

Calculator1.feature

Feature: Calculator1

*![Calculator](https://specflow.org/wp-content/uploads/2020/09/calculator.png)*

*Simple calculator for adding \*\*two\*\* numbers*

*Link to a feature: [Calculator](SpecFlowProjectTest1/Features/Calculator.feature)*

*\*\*\*Further read\*\*\*: \*\*[Learn more about how to generate Living Documentation](https://docs.specflow.org/projects/specflow-livingdoc/en/latest/LivingDocGenerator/Generating-Documentation.html)\*\**

@mycalculation

Scenario: Add two numbers

Given I have entered 50 into the calculator

When i presse add

Then the result should be 50 on the screen

myFirstStepDefinations.cs

namespace SpecFlowProjectTest1.StepDefinitions

{

[Binding]

public class Tests

{

[Given(@"I have entered (.\*) into the calculator")]

public void IHaveEnteredIntoTheCalculator(int number)

{

}

[When(@"i presse add")]

public void WhenIpresseAdd()

{

}

[Then(@"the result should be (.\*) on the screen")]

public void ThenTheResultShouldBeOnTheScreen(int result)

{

//TODO: implement assert (verification) logic

}

}

}

Prepare another specFLow Project

Feature: Calculator2

*![Calculator](https://specflow.org/wp-content/uploads/2020/09/calculator.png)*

*Simple calculator for adding \*\*two\*\* numbers*

*Link to a feature: [Calculator](SpecFlowProjectTest1/Features/Calculator.feature)*

*\*\*\*Further read\*\*\*: \*\*[Learn more about how to generate Living Documentation](https://docs.specflow.org/projects/specflow-livingdoc/en/latest/LivingDocGenerator/Generating-Documentation.html)\*\**

@mytag1

Scenario: Add two numbers in second

Given calculate 50

When hello

Then the result should be on the screen

Build the project

**Run all test cases**

MySecondStepDefination.cs

using SpecFlowProjectTest1.StepDefinitions;

namespace SpecFlowProjectTest4.StepDefinitions

{

[Binding]

public class External : Tests

{

private readonly ScenarioContext \_scenarioContext;

public External(ScenarioContext scenarioContext)

{

\_scenarioContext = scenarioContext;

}

[Given(@"calculate (.\*)")]

public new void GivenCalculate(int p0)

{

base.IHaveEnteredIntoTheCalculator(p0);

}

[When(@"hello")]

public void WhenHello()

{

//\_scenarioContext.Pending();

}

[Then(@"the result should be on the screen")]

public void ThenTheResultShouldBeOnTheScreen()

{

//\_scenarioContext.Pending();

}

}

}

Build the project

**Run all test cases**